﻿//------------------------------------------------------------------------------

// <auto-generated>

// This code was generated by a tool.

// Runtime Version:4.0.30319.42000

//

// Changes to this file may cause incorrect behavior and will be lost if

// the code is regenerated.

// </auto-generated>

//------------------------------------------------------------------------------

#pragma warning disable 1591

namespace Liaqat\_Gym\_Management\_System {

/// <summary>

///Represents a strongly typed in-memory cache of data.

///</summary>

[global::System.Serializable()]

[global::System.ComponentModel.DesignerCategoryAttribute("code")]

[global::System.ComponentModel.ToolboxItem(true)]

[global::System.Xml.Serialization.XmlSchemaProviderAttribute("GetTypedDataSetSchema")]

[global::System.Xml.Serialization.XmlRootAttribute("GymDataSet")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.DataSet")]

public partial class GymDataSet : global::System.Data.DataSet {

private userDataTable tableuser;

private global::System.Data.SchemaSerializationMode \_schemaSerializationMode = global::System.Data.SchemaSerializationMode.IncludeSchema;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public GymDataSet() {

this.BeginInit();

this.InitClass();

global::System.ComponentModel.CollectionChangeEventHandler schemaChangedHandler = new global::System.ComponentModel.CollectionChangeEventHandler(this.SchemaChanged);

base.Tables.CollectionChanged += schemaChangedHandler;

base.Relations.CollectionChanged += schemaChangedHandler;

this.EndInit();

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected GymDataSet(global::System.Runtime.Serialization.SerializationInfo info, global::System.Runtime.Serialization.StreamingContext context) :

base(info, context, false) {

if ((this.IsBinarySerialized(info, context) == true)) {

this.InitVars(false);

global::System.ComponentModel.CollectionChangeEventHandler schemaChangedHandler1 = new global::System.ComponentModel.CollectionChangeEventHandler(this.SchemaChanged);

this.Tables.CollectionChanged += schemaChangedHandler1;

this.Relations.CollectionChanged += schemaChangedHandler1;

return;

}

string strSchema = ((string)(info.GetValue("XmlSchema", typeof(string))));

if ((this.DetermineSchemaSerializationMode(info, context) == global::System.Data.SchemaSerializationMode.IncludeSchema)) {

global::System.Data.DataSet ds = new global::System.Data.DataSet();

ds.ReadXmlSchema(new global::System.Xml.XmlTextReader(new global::System.IO.StringReader(strSchema)));

if ((ds.Tables["user"] != null)) {

base.Tables.Add(new userDataTable(ds.Tables["user"]));

}

this.DataSetName = ds.DataSetName;

this.Prefix = ds.Prefix;

this.Namespace = ds.Namespace;

this.Locale = ds.Locale;

this.CaseSensitive = ds.CaseSensitive;

this.EnforceConstraints = ds.EnforceConstraints;

this.Merge(ds, false, global::System.Data.MissingSchemaAction.Add);

this.InitVars();

}

else {

this.ReadXmlSchema(new global::System.Xml.XmlTextReader(new global::System.IO.StringReader(strSchema)));

}

this.GetSerializationData(info, context);

global::System.ComponentModel.CollectionChangeEventHandler schemaChangedHandler = new global::System.ComponentModel.CollectionChangeEventHandler(this.SchemaChanged);

base.Tables.CollectionChanged += schemaChangedHandler;

this.Relations.CollectionChanged += schemaChangedHandler;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Browsable(false)]

[global::System.ComponentModel.DesignerSerializationVisibility(global::System.ComponentModel.DesignerSerializationVisibility.Content)]

public userDataTable user {

get {

return this.tableuser;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.BrowsableAttribute(true)]

[global::System.ComponentModel.DesignerSerializationVisibilityAttribute(global::System.ComponentModel.DesignerSerializationVisibility.Visible)]

public override global::System.Data.SchemaSerializationMode SchemaSerializationMode {

get {

return this.\_schemaSerializationMode;

}

set {

this.\_schemaSerializationMode = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.DesignerSerializationVisibilityAttribute(global::System.ComponentModel.DesignerSerializationVisibility.Hidden)]

public new global::System.Data.DataTableCollection Tables {

get {

return base.Tables;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.DesignerSerializationVisibilityAttribute(global::System.ComponentModel.DesignerSerializationVisibility.Hidden)]

public new global::System.Data.DataRelationCollection Relations {

get {

return base.Relations;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override void InitializeDerivedDataSet() {

this.BeginInit();

this.InitClass();

this.EndInit();

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public override global::System.Data.DataSet Clone() {

GymDataSet cln = ((GymDataSet)(base.Clone()));

cln.InitVars();

cln.SchemaSerializationMode = this.SchemaSerializationMode;

return cln;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override bool ShouldSerializeTables() {

return false;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override bool ShouldSerializeRelations() {

return false;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override void ReadXmlSerializable(global::System.Xml.XmlReader reader) {

if ((this.DetermineSchemaSerializationMode(reader) == global::System.Data.SchemaSerializationMode.IncludeSchema)) {

this.Reset();

global::System.Data.DataSet ds = new global::System.Data.DataSet();

ds.ReadXml(reader);

if ((ds.Tables["user"] != null)) {

base.Tables.Add(new userDataTable(ds.Tables["user"]));

}

this.DataSetName = ds.DataSetName;

this.Prefix = ds.Prefix;

this.Namespace = ds.Namespace;

this.Locale = ds.Locale;

this.CaseSensitive = ds.CaseSensitive;

this.EnforceConstraints = ds.EnforceConstraints;

this.Merge(ds, false, global::System.Data.MissingSchemaAction.Add);

this.InitVars();

}

else {

this.ReadXml(reader);

this.InitVars();

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override global::System.Xml.Schema.XmlSchema GetSchemaSerializable() {

global::System.IO.MemoryStream stream = new global::System.IO.MemoryStream();

this.WriteXmlSchema(new global::System.Xml.XmlTextWriter(stream, null));

stream.Position = 0;

return global::System.Xml.Schema.XmlSchema.Read(new global::System.Xml.XmlTextReader(stream), null);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal void InitVars() {

this.InitVars(true);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal void InitVars(bool initTable) {

this.tableuser = ((userDataTable)(base.Tables["user"]));

if ((initTable == true)) {

if ((this.tableuser != null)) {

this.tableuser.InitVars();

}

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private void InitClass() {

this.DataSetName = "GymDataSet";

this.Prefix = "";

this.Namespace = "http://tempuri.org/GymDataSet.xsd";

this.EnforceConstraints = true;

this.SchemaSerializationMode = global::System.Data.SchemaSerializationMode.IncludeSchema;

this.tableuser = new userDataTable();

base.Tables.Add(this.tableuser);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private bool ShouldSerializeuser() {

return false;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private void SchemaChanged(object sender, global::System.ComponentModel.CollectionChangeEventArgs e) {

if ((e.Action == global::System.ComponentModel.CollectionChangeAction.Remove)) {

this.InitVars();

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public static global::System.Xml.Schema.XmlSchemaComplexType GetTypedDataSetSchema(global::System.Xml.Schema.XmlSchemaSet xs) {

GymDataSet ds = new GymDataSet();

global::System.Xml.Schema.XmlSchemaComplexType type = new global::System.Xml.Schema.XmlSchemaComplexType();

global::System.Xml.Schema.XmlSchemaSequence sequence = new global::System.Xml.Schema.XmlSchemaSequence();

global::System.Xml.Schema.XmlSchemaAny any = new global::System.Xml.Schema.XmlSchemaAny();

any.Namespace = ds.Namespace;

sequence.Items.Add(any);

type.Particle = sequence;

global::System.Xml.Schema.XmlSchema dsSchema = ds.GetSchemaSerializable();

if (xs.Contains(dsSchema.TargetNamespace)) {

global::System.IO.MemoryStream s1 = new global::System.IO.MemoryStream();

global::System.IO.MemoryStream s2 = new global::System.IO.MemoryStream();

try {

global::System.Xml.Schema.XmlSchema schema = null;

dsSchema.Write(s1);

for (global::System.Collections.IEnumerator schemas = xs.Schemas(dsSchema.TargetNamespace).GetEnumerator(); schemas.MoveNext(); ) {

schema = ((global::System.Xml.Schema.XmlSchema)(schemas.Current));

s2.SetLength(0);

schema.Write(s2);

if ((s1.Length == s2.Length)) {

s1.Position = 0;

s2.Position = 0;

for (; ((s1.Position != s1.Length)

&& (s1.ReadByte() == s2.ReadByte())); ) {

;

}

if ((s1.Position == s1.Length)) {

return type;

}

}

}

}

finally {

if ((s1 != null)) {

s1.Close();

}

if ((s2 != null)) {

s2.Close();

}

}

}

xs.Add(dsSchema);

return type;

}

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public delegate void userRowChangeEventHandler(object sender, userRowChangeEvent e);

/// <summary>

///Represents the strongly named DataTable class.

///</summary>

[global::System.Serializable()]

[global::System.Xml.Serialization.XmlSchemaProviderAttribute("GetTypedTableSchema")]

public partial class userDataTable : global::System.Data.TypedTableBase<userRow> {

private global::System.Data.DataColumn columnregno;

private global::System.Data.DataColumn columnname;

private global::System.Data.DataColumn columnFather\_Name;

private global::System.Data.DataColumn columnphone;

private global::System.Data.DataColumn columnnic;

private global::System.Data.DataColumn columnjoindate;

private global::System.Data.DataColumn columnclass;

private global::System.Data.DataColumn columnpackege;

private global::System.Data.DataColumn columnpaid;

private global::System.Data.DataColumn columnchest;

private global::System.Data.DataColumn columnhips;

private global::System.Data.DataColumn columnweight;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userDataTable() {

this.TableName = "user";

this.BeginInit();

this.InitClass();

this.EndInit();

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal userDataTable(global::System.Data.DataTable table) {

this.TableName = table.TableName;

if ((table.CaseSensitive != table.DataSet.CaseSensitive)) {

this.CaseSensitive = table.CaseSensitive;

}

if ((table.Locale.ToString() != table.DataSet.Locale.ToString())) {

this.Locale = table.Locale;

}

if ((table.Namespace != table.DataSet.Namespace)) {

this.Namespace = table.Namespace;

}

this.Prefix = table.Prefix;

this.MinimumCapacity = table.MinimumCapacity;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected userDataTable(global::System.Runtime.Serialization.SerializationInfo info, global::System.Runtime.Serialization.StreamingContext context) :

base(info, context) {

this.InitVars();

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn regnoColumn {

get {

return this.columnregno;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn nameColumn {

get {

return this.columnname;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn Father\_NameColumn {

get {

return this.columnFather\_Name;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn phoneColumn {

get {

return this.columnphone;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn nicColumn {

get {

return this.columnnic;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn joindateColumn {

get {

return this.columnjoindate;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn classColumn {

get {

return this.columnclass;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn packegeColumn {

get {

return this.columnpackege;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn paidColumn {

get {

return this.columnpaid;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn chestColumn {

get {

return this.columnchest;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn hipsColumn {

get {

return this.columnhips;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataColumn weightColumn {

get {

return this.columnweight;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Browsable(false)]

public int Count {

get {

return this.Rows.Count;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userRow this[int index] {

get {

return ((userRow)(this.Rows[index]));

}

}

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public event userRowChangeEventHandler userRowChanging;

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public event userRowChangeEventHandler userRowChanged;

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public event userRowChangeEventHandler userRowDeleting;

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public event userRowChangeEventHandler userRowDeleted;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void AdduserRow(userRow row) {

this.Rows.Add(row);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userRow AdduserRow(long regno, string name, string Father\_Name, string phone, string nic, System.DateTime joindate, string \_class, string packege, bool paid, double chest, double hips, double weight) {

userRow rowuserRow = ((userRow)(this.NewRow()));

object[] columnValuesArray = new object[] {

regno,

name,

Father\_Name,

phone,

nic,

joindate,

\_class,

packege,

paid,

chest,

hips,

weight};

rowuserRow.ItemArray = columnValuesArray;

this.Rows.Add(rowuserRow);

return rowuserRow;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userRow FindByregno(long regno) {

return ((userRow)(this.Rows.Find(new object[] {

regno})));

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public override global::System.Data.DataTable Clone() {

userDataTable cln = ((userDataTable)(base.Clone()));

cln.InitVars();

return cln;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override global::System.Data.DataTable CreateInstance() {

return new userDataTable();

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal void InitVars() {

this.columnregno = base.Columns["regno"];

this.columnname = base.Columns["name"];

this.columnFather\_Name = base.Columns["Father\_Name"];

this.columnphone = base.Columns["phone"];

this.columnnic = base.Columns["nic"];

this.columnjoindate = base.Columns["joindate"];

this.columnclass = base.Columns["class"];

this.columnpackege = base.Columns["packege"];

this.columnpaid = base.Columns["paid"];

this.columnchest = base.Columns["chest"];

this.columnhips = base.Columns["hips"];

this.columnweight = base.Columns["weight"];

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private void InitClass() {

this.columnregno = new global::System.Data.DataColumn("regno", typeof(long), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnregno);

this.columnname = new global::System.Data.DataColumn("name", typeof(string), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnname);

this.columnFather\_Name = new global::System.Data.DataColumn("Father\_Name", typeof(string), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnFather\_Name);

this.columnphone = new global::System.Data.DataColumn("phone", typeof(string), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnphone);

this.columnnic = new global::System.Data.DataColumn("nic", typeof(string), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnnic);

this.columnjoindate = new global::System.Data.DataColumn("joindate", typeof(global::System.DateTime), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnjoindate);

this.columnclass = new global::System.Data.DataColumn("class", typeof(string), null, global::System.Data.MappingType.Element);

this.columnclass.ExtendedProperties.Add("Generator\_ColumnPropNameInTable", "classColumn");

this.columnclass.ExtendedProperties.Add("Generator\_ColumnVarNameInTable", "columnclass");

this.columnclass.ExtendedProperties.Add("Generator\_UserColumnName", "class");

base.Columns.Add(this.columnclass);

this.columnpackege = new global::System.Data.DataColumn("packege", typeof(string), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnpackege);

this.columnpaid = new global::System.Data.DataColumn("paid", typeof(bool), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnpaid);

this.columnchest = new global::System.Data.DataColumn("chest", typeof(double), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnchest);

this.columnhips = new global::System.Data.DataColumn("hips", typeof(double), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnhips);

this.columnweight = new global::System.Data.DataColumn("weight", typeof(double), null, global::System.Data.MappingType.Element);

base.Columns.Add(this.columnweight);

this.Constraints.Add(new global::System.Data.UniqueConstraint("Constraint1", new global::System.Data.DataColumn[] {

this.columnregno}, true));

this.columnregno.AllowDBNull = false;

this.columnregno.Unique = true;

this.columnname.MaxLength = 50;

this.columnFather\_Name.MaxLength = 50;

this.columnphone.MaxLength = 20;

this.columnnic.MaxLength = 20;

this.columnclass.MaxLength = 20;

this.columnpackege.MaxLength = 20;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userRow NewuserRow() {

return ((userRow)(this.NewRow()));

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override global::System.Data.DataRow NewRowFromBuilder(global::System.Data.DataRowBuilder builder) {

return new userRow(builder);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override global::System.Type GetRowType() {

return typeof(userRow);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override void OnRowChanged(global::System.Data.DataRowChangeEventArgs e) {

base.OnRowChanged(e);

if ((this.userRowChanged != null)) {

this.userRowChanged(this, new userRowChangeEvent(((userRow)(e.Row)), e.Action));

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override void OnRowChanging(global::System.Data.DataRowChangeEventArgs e) {

base.OnRowChanging(e);

if ((this.userRowChanging != null)) {

this.userRowChanging(this, new userRowChangeEvent(((userRow)(e.Row)), e.Action));

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override void OnRowDeleted(global::System.Data.DataRowChangeEventArgs e) {

base.OnRowDeleted(e);

if ((this.userRowDeleted != null)) {

this.userRowDeleted(this, new userRowChangeEvent(((userRow)(e.Row)), e.Action));

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected override void OnRowDeleting(global::System.Data.DataRowChangeEventArgs e) {

base.OnRowDeleting(e);

if ((this.userRowDeleting != null)) {

this.userRowDeleting(this, new userRowChangeEvent(((userRow)(e.Row)), e.Action));

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void RemoveuserRow(userRow row) {

this.Rows.Remove(row);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public static global::System.Xml.Schema.XmlSchemaComplexType GetTypedTableSchema(global::System.Xml.Schema.XmlSchemaSet xs) {

global::System.Xml.Schema.XmlSchemaComplexType type = new global::System.Xml.Schema.XmlSchemaComplexType();

global::System.Xml.Schema.XmlSchemaSequence sequence = new global::System.Xml.Schema.XmlSchemaSequence();

GymDataSet ds = new GymDataSet();

global::System.Xml.Schema.XmlSchemaAny any1 = new global::System.Xml.Schema.XmlSchemaAny();

any1.Namespace = "http://www.w3.org/2001/XMLSchema";

any1.MinOccurs = new decimal(0);

any1.MaxOccurs = decimal.MaxValue;

any1.ProcessContents = global::System.Xml.Schema.XmlSchemaContentProcessing.Lax;

sequence.Items.Add(any1);

global::System.Xml.Schema.XmlSchemaAny any2 = new global::System.Xml.Schema.XmlSchemaAny();

any2.Namespace = "urn:schemas-microsoft-com:xml-diffgram-v1";

any2.MinOccurs = new decimal(1);

any2.ProcessContents = global::System.Xml.Schema.XmlSchemaContentProcessing.Lax;

sequence.Items.Add(any2);

global::System.Xml.Schema.XmlSchemaAttribute attribute1 = new global::System.Xml.Schema.XmlSchemaAttribute();

attribute1.Name = "namespace";

attribute1.FixedValue = ds.Namespace;

type.Attributes.Add(attribute1);

global::System.Xml.Schema.XmlSchemaAttribute attribute2 = new global::System.Xml.Schema.XmlSchemaAttribute();

attribute2.Name = "tableTypeName";

attribute2.FixedValue = "userDataTable";

type.Attributes.Add(attribute2);

type.Particle = sequence;

global::System.Xml.Schema.XmlSchema dsSchema = ds.GetSchemaSerializable();

if (xs.Contains(dsSchema.TargetNamespace)) {

global::System.IO.MemoryStream s1 = new global::System.IO.MemoryStream();

global::System.IO.MemoryStream s2 = new global::System.IO.MemoryStream();

try {

global::System.Xml.Schema.XmlSchema schema = null;

dsSchema.Write(s1);

for (global::System.Collections.IEnumerator schemas = xs.Schemas(dsSchema.TargetNamespace).GetEnumerator(); schemas.MoveNext(); ) {

schema = ((global::System.Xml.Schema.XmlSchema)(schemas.Current));

s2.SetLength(0);

schema.Write(s2);

if ((s1.Length == s2.Length)) {

s1.Position = 0;

s2.Position = 0;

for (; ((s1.Position != s1.Length)

&& (s1.ReadByte() == s2.ReadByte())); ) {

;

}

if ((s1.Position == s1.Length)) {

return type;

}

}

}

}

finally {

if ((s1 != null)) {

s1.Close();

}

if ((s2 != null)) {

s2.Close();

}

}

}

xs.Add(dsSchema);

return type;

}

}

/// <summary>

///Represents strongly named DataRow class.

///</summary>

public partial class userRow : global::System.Data.DataRow {

private userDataTable tableuser;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal userRow(global::System.Data.DataRowBuilder rb) :

base(rb) {

this.tableuser = ((userDataTable)(this.Table));

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public long regno {

get {

return ((long)(this[this.tableuser.regnoColumn]));

}

set {

this[this.tableuser.regnoColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public string name {

get {

try {

return ((string)(this[this.tableuser.nameColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'name\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.nameColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public string Father\_Name {

get {

try {

return ((string)(this[this.tableuser.Father\_NameColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'Father\_Name\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.Father\_NameColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public string phone {

get {

try {

return ((string)(this[this.tableuser.phoneColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'phone\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.phoneColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public string nic {

get {

try {

return ((string)(this[this.tableuser.nicColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'nic\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.nicColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public System.DateTime joindate {

get {

try {

return ((global::System.DateTime)(this[this.tableuser.joindateColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'joindate\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.joindateColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public string \_class {

get {

try {

return ((string)(this[this.tableuser.classColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'class\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.classColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public string packege {

get {

try {

return ((string)(this[this.tableuser.packegeColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'packege\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.packegeColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool paid {

get {

try {

return ((bool)(this[this.tableuser.paidColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'paid\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.paidColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public double chest {

get {

try {

return ((double)(this[this.tableuser.chestColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'chest\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.chestColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public double hips {

get {

try {

return ((double)(this[this.tableuser.hipsColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'hips\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.hipsColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public double weight {

get {

try {

return ((double)(this[this.tableuser.weightColumn]));

}

catch (global::System.InvalidCastException e) {

throw new global::System.Data.StrongTypingException("The value for column \'weight\' in table \'user\' is DBNull.", e);

}

}

set {

this[this.tableuser.weightColumn] = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IsnameNull() {

return this.IsNull(this.tableuser.nameColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetnameNull() {

this[this.tableuser.nameColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IsFather\_NameNull() {

return this.IsNull(this.tableuser.Father\_NameColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetFather\_NameNull() {

this[this.tableuser.Father\_NameColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IsphoneNull() {

return this.IsNull(this.tableuser.phoneColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetphoneNull() {

this[this.tableuser.phoneColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IsnicNull() {

return this.IsNull(this.tableuser.nicColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetnicNull() {

this[this.tableuser.nicColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IsjoindateNull() {

return this.IsNull(this.tableuser.joindateColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetjoindateNull() {

this[this.tableuser.joindateColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool Is\_classNull() {

return this.IsNull(this.tableuser.classColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void Set\_classNull() {

this[this.tableuser.classColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IspackegeNull() {

return this.IsNull(this.tableuser.packegeColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetpackegeNull() {

this[this.tableuser.packegeColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IspaidNull() {

return this.IsNull(this.tableuser.paidColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetpaidNull() {

this[this.tableuser.paidColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IschestNull() {

return this.IsNull(this.tableuser.chestColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetchestNull() {

this[this.tableuser.chestColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IshipsNull() {

return this.IsNull(this.tableuser.hipsColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SethipsNull() {

this[this.tableuser.hipsColumn] = global::System.Convert.DBNull;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool IsweightNull() {

return this.IsNull(this.tableuser.weightColumn);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public void SetweightNull() {

this[this.tableuser.weightColumn] = global::System.Convert.DBNull;

}

}

/// <summary>

///Row event argument class

///</summary>

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public class userRowChangeEvent : global::System.EventArgs {

private userRow eventRow;

private global::System.Data.DataRowAction eventAction;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userRowChangeEvent(userRow row, global::System.Data.DataRowAction action) {

this.eventRow = row;

this.eventAction = action;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userRow Row {

get {

return this.eventRow;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public global::System.Data.DataRowAction Action {

get {

return this.eventAction;

}

}

}

}

}

namespace Liaqat\_Gym\_Management\_System.GymDataSetTableAdapters {

/// <summary>

///Represents the connection and commands used to retrieve and save data.

///</summary>

[global::System.ComponentModel.DesignerCategoryAttribute("code")]

[global::System.ComponentModel.ToolboxItem(true)]

[global::System.ComponentModel.DataObjectAttribute(true)]

[global::System.ComponentModel.DesignerAttribute("Microsoft.VSDesigner.DataSource.Design.TableAdapterDesigner, Microsoft.VSDesigner" +

", Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

public partial class userTableAdapter : global::System.ComponentModel.Component {

private global::System.Data.SqlClient.SqlDataAdapter \_adapter;

private global::System.Data.SqlClient.SqlConnection \_connection;

private global::System.Data.SqlClient.SqlTransaction \_transaction;

private global::System.Data.SqlClient.SqlCommand[] \_commandCollection;

private bool \_clearBeforeFill;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public userTableAdapter() {

this.ClearBeforeFill = true;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected internal global::System.Data.SqlClient.SqlDataAdapter Adapter {

get {

if ((this.\_adapter == null)) {

this.InitAdapter();

}

return this.\_adapter;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal global::System.Data.SqlClient.SqlConnection Connection {

get {

if ((this.\_connection == null)) {

this.InitConnection();

}

return this.\_connection;

}

set {

this.\_connection = value;

if ((this.Adapter.InsertCommand != null)) {

this.Adapter.InsertCommand.Connection = value;

}

if ((this.Adapter.DeleteCommand != null)) {

this.Adapter.DeleteCommand.Connection = value;

}

if ((this.Adapter.UpdateCommand != null)) {

this.Adapter.UpdateCommand.Connection = value;

}

for (int i = 0; (i < this.CommandCollection.Length); i = (i + 1)) {

if ((this.CommandCollection[i] != null)) {

((global::System.Data.SqlClient.SqlCommand)(this.CommandCollection[i])).Connection = value;

}

}

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal global::System.Data.SqlClient.SqlTransaction Transaction {

get {

return this.\_transaction;

}

set {

this.\_transaction = value;

for (int i = 0; (i < this.CommandCollection.Length); i = (i + 1)) {

this.CommandCollection[i].Transaction = this.\_transaction;

}

if (((this.Adapter != null)

&& (this.Adapter.DeleteCommand != null))) {

this.Adapter.DeleteCommand.Transaction = this.\_transaction;

}

if (((this.Adapter != null)

&& (this.Adapter.InsertCommand != null))) {

this.Adapter.InsertCommand.Transaction = this.\_transaction;

}

if (((this.Adapter != null)

&& (this.Adapter.UpdateCommand != null))) {

this.Adapter.UpdateCommand.Transaction = this.\_transaction;

}

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected global::System.Data.SqlClient.SqlCommand[] CommandCollection {

get {

if ((this.\_commandCollection == null)) {

this.InitCommandCollection();

}

return this.\_commandCollection;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool ClearBeforeFill {

get {

return this.\_clearBeforeFill;

}

set {

this.\_clearBeforeFill = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private void InitAdapter() {

this.\_adapter = new global::System.Data.SqlClient.SqlDataAdapter();

global::System.Data.Common.DataTableMapping tableMapping = new global::System.Data.Common.DataTableMapping();

tableMapping.SourceTable = "Table";

tableMapping.DataSetTable = "user";

tableMapping.ColumnMappings.Add("regno", "regno");

tableMapping.ColumnMappings.Add("name", "name");

tableMapping.ColumnMappings.Add("Father\_Name", "Father\_Name");

tableMapping.ColumnMappings.Add("phone", "phone");

tableMapping.ColumnMappings.Add("nic", "nic");

tableMapping.ColumnMappings.Add("joindate", "joindate");

tableMapping.ColumnMappings.Add("class", "class");

tableMapping.ColumnMappings.Add("packege", "packege");

tableMapping.ColumnMappings.Add("paid", "paid");

tableMapping.ColumnMappings.Add("chest", "chest");

tableMapping.ColumnMappings.Add("hips", "hips");

tableMapping.ColumnMappings.Add("weight", "weight");

this.\_adapter.TableMappings.Add(tableMapping);

this.\_adapter.DeleteCommand = new global::System.Data.SqlClient.SqlCommand();

this.\_adapter.DeleteCommand.Connection = this.Connection;

this.\_adapter.DeleteCommand.CommandText = @"DELETE FROM [dbo].[user] WHERE (([regno] = @Original\_regno) AND ((@IsNull\_name = 1 AND [name] IS NULL) OR ([name] = @Original\_name)) AND ((@IsNull\_Father\_Name = 1 AND [Father\_Name] IS NULL) OR ([Father\_Name] = @Original\_Father\_Name)) AND ((@IsNull\_phone = 1 AND [phone] IS NULL) OR ([phone] = @Original\_phone)) AND ((@IsNull\_nic = 1 AND [nic] IS NULL) OR ([nic] = @Original\_nic)) AND ((@IsNull\_joindate = 1 AND [joindate] IS NULL) OR ([joindate] = @Original\_joindate)) AND ((@IsNull\_class = 1 AND [class] IS NULL) OR ([class] = @Original\_class)) AND ((@IsNull\_packege = 1 AND [packege] IS NULL) OR ([packege] = @Original\_packege)) AND ((@IsNull\_paid = 1 AND [paid] IS NULL) OR ([paid] = @Original\_paid)) AND ((@IsNull\_chest = 1 AND [chest] IS NULL) OR ([chest] = @Original\_chest)) AND ((@IsNull\_hips = 1 AND [hips] IS NULL) OR ([hips] = @Original\_hips)) AND ((@IsNull\_weight = 1 AND [weight] IS NULL) OR ([weight] = @Original\_weight)))";

this.\_adapter.DeleteCommand.CommandType = global::System.Data.CommandType.Text;

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_regno", global::System.Data.SqlDbType.BigInt, 0, global::System.Data.ParameterDirection.Input, 0, 0, "regno", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_name", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "name", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "name", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_Father\_Name", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "Father\_Name", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_Father\_Name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "Father\_Name", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_phone", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "phone", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_phone", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "phone", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_nic", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "nic", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_nic", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "nic", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_joindate", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "joindate", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_joindate", global::System.Data.SqlDbType.DateTime, 0, global::System.Data.ParameterDirection.Input, 0, 0, "joindate", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_class", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "class", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_class", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "class", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_packege", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "packege", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_packege", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "packege", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_paid", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "paid", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_paid", global::System.Data.SqlDbType.Bit, 0, global::System.Data.ParameterDirection.Input, 0, 0, "paid", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_chest", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "chest", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_chest", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "chest", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_hips", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "hips", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_hips", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "hips", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_weight", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "weight", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.DeleteCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_weight", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "weight", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.InsertCommand = new global::System.Data.SqlClient.SqlCommand();

this.\_adapter.InsertCommand.Connection = this.Connection;

this.\_adapter.InsertCommand.CommandText = @"INSERT INTO [dbo].[user] ([regno], [name], [Father\_Name], [phone], [nic], [joindate], [class], [packege], [paid], [chest], [hips], [weight]) VALUES (@regno, @name, @Father\_Name, @phone, @nic, @joindate, @class, @packege, @paid, @chest, @hips, @weight);

SELECT regno, name, Father\_Name, phone, nic, joindate, class, packege, paid, chest, hips, weight FROM [user] WHERE (regno = @regno)";

this.\_adapter.InsertCommand.CommandType = global::System.Data.CommandType.Text;

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@regno", global::System.Data.SqlDbType.BigInt, 0, global::System.Data.ParameterDirection.Input, 0, 0, "regno", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "name", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Father\_Name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "Father\_Name", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@phone", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "phone", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@nic", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "nic", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@joindate", global::System.Data.SqlDbType.DateTime, 0, global::System.Data.ParameterDirection.Input, 0, 0, "joindate", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@class", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "class", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@packege", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "packege", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@paid", global::System.Data.SqlDbType.Bit, 0, global::System.Data.ParameterDirection.Input, 0, 0, "paid", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@chest", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "chest", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@hips", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "hips", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.InsertCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@weight", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "weight", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand = new global::System.Data.SqlClient.SqlCommand();

this.\_adapter.UpdateCommand.Connection = this.Connection;

this.\_adapter.UpdateCommand.CommandText = @"UPDATE [dbo].[user] SET [regno] = @regno, [name] = @name, [Father\_Name] = @Father\_Name, [phone] = @phone, [nic] = @nic, [joindate] = @joindate, [class] = @class, [packege] = @packege, [paid] = @paid, [chest] = @chest, [hips] = @hips, [weight] = @weight WHERE (([regno] = @Original\_regno) AND ((@IsNull\_name = 1 AND [name] IS NULL) OR ([name] = @Original\_name)) AND ((@IsNull\_Father\_Name = 1 AND [Father\_Name] IS NULL) OR ([Father\_Name] = @Original\_Father\_Name)) AND ((@IsNull\_phone = 1 AND [phone] IS NULL) OR ([phone] = @Original\_phone)) AND ((@IsNull\_nic = 1 AND [nic] IS NULL) OR ([nic] = @Original\_nic)) AND ((@IsNull\_joindate = 1 AND [joindate] IS NULL) OR ([joindate] = @Original\_joindate)) AND ((@IsNull\_class = 1 AND [class] IS NULL) OR ([class] = @Original\_class)) AND ((@IsNull\_packege = 1 AND [packege] IS NULL) OR ([packege] = @Original\_packege)) AND ((@IsNull\_paid = 1 AND [paid] IS NULL) OR ([paid] = @Original\_paid)) AND ((@IsNull\_chest = 1 AND [chest] IS NULL) OR ([chest] = @Original\_chest)) AND ((@IsNull\_hips = 1 AND [hips] IS NULL) OR ([hips] = @Original\_hips)) AND ((@IsNull\_weight = 1 AND [weight] IS NULL) OR ([weight] = @Original\_weight)));

SELECT regno, name, Father\_Name, phone, nic, joindate, class, packege, paid, chest, hips, weight FROM [user] WHERE (regno = @regno)";

this.\_adapter.UpdateCommand.CommandType = global::System.Data.CommandType.Text;

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@regno", global::System.Data.SqlDbType.BigInt, 0, global::System.Data.ParameterDirection.Input, 0, 0, "regno", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "name", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Father\_Name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "Father\_Name", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@phone", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "phone", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@nic", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "nic", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@joindate", global::System.Data.SqlDbType.DateTime, 0, global::System.Data.ParameterDirection.Input, 0, 0, "joindate", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@class", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "class", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@packege", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "packege", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@paid", global::System.Data.SqlDbType.Bit, 0, global::System.Data.ParameterDirection.Input, 0, 0, "paid", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@chest", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "chest", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@hips", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "hips", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@weight", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "weight", global::System.Data.DataRowVersion.Current, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_regno", global::System.Data.SqlDbType.BigInt, 0, global::System.Data.ParameterDirection.Input, 0, 0, "regno", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_name", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "name", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "name", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_Father\_Name", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "Father\_Name", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_Father\_Name", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "Father\_Name", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_phone", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "phone", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_phone", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "phone", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_nic", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "nic", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_nic", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "nic", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_joindate", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "joindate", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_joindate", global::System.Data.SqlDbType.DateTime, 0, global::System.Data.ParameterDirection.Input, 0, 0, "joindate", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_class", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "class", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_class", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "class", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_packege", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "packege", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_packege", global::System.Data.SqlDbType.VarChar, 0, global::System.Data.ParameterDirection.Input, 0, 0, "packege", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_paid", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "paid", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_paid", global::System.Data.SqlDbType.Bit, 0, global::System.Data.ParameterDirection.Input, 0, 0, "paid", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_chest", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "chest", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_chest", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "chest", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_hips", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "hips", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_hips", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "hips", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@IsNull\_weight", global::System.Data.SqlDbType.Int, 0, global::System.Data.ParameterDirection.Input, 0, 0, "weight", global::System.Data.DataRowVersion.Original, true, null, "", "", ""));

this.\_adapter.UpdateCommand.Parameters.Add(new global::System.Data.SqlClient.SqlParameter("@Original\_weight", global::System.Data.SqlDbType.Float, 0, global::System.Data.ParameterDirection.Input, 0, 0, "weight", global::System.Data.DataRowVersion.Original, false, null, "", "", ""));

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private void InitConnection() {

this.\_connection = new global::System.Data.SqlClient.SqlConnection();

this.\_connection.ConnectionString = global::Liaqat\_Gym\_Management\_System.Properties.Settings.Default.GymConnectionString;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private void InitCommandCollection() {

this.\_commandCollection = new global::System.Data.SqlClient.SqlCommand[2];

this.\_commandCollection[0] = new global::System.Data.SqlClient.SqlCommand();

this.\_commandCollection[0].Connection = this.Connection;

this.\_commandCollection[0].CommandText = "SELECT regno, name, Father\_Name, phone, nic, joindate, class, packege, paid, ches" +

"t, hips, weight FROM dbo.[user]";

this.\_commandCollection[0].CommandType = global::System.Data.CommandType.Text;

this.\_commandCollection[1] = new global::System.Data.SqlClient.SqlCommand();

this.\_commandCollection[1].Connection = this.Connection;

this.\_commandCollection[1].CommandText = "SELECT regno, name, Father\_Name, phone, nic, joindate, class, packege, paid, ches" +

"t, hips, weight FROM dbo.[user]";

this.\_commandCollection[1].CommandType = global::System.Data.CommandType.Text;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

[global::System.ComponentModel.DataObjectMethodAttribute(global::System.ComponentModel.DataObjectMethodType.Fill, true)]

public virtual int Fill(GymDataSet.userDataTable dataTable) {

this.Adapter.SelectCommand = this.CommandCollection[0];

if ((this.ClearBeforeFill == true)) {

dataTable.Clear();

}

int returnValue = this.Adapter.Fill(dataTable);

return returnValue;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

[global::System.ComponentModel.DataObjectMethodAttribute(global::System.ComponentModel.DataObjectMethodType.Select, true)]

public virtual GymDataSet.userDataTable GetData() {

this.Adapter.SelectCommand = this.CommandCollection[0];

GymDataSet.userDataTable dataTable = new GymDataSet.userDataTable();

this.Adapter.Fill(dataTable);

return dataTable;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

[global::System.ComponentModel.DataObjectMethodAttribute(global::System.ComponentModel.DataObjectMethodType.Fill, false)]

public virtual int FillBy(GymDataSet.userDataTable dataTable) {

this.Adapter.SelectCommand = this.CommandCollection[1];

if ((this.ClearBeforeFill == true)) {

dataTable.Clear();

}

int returnValue = this.Adapter.Fill(dataTable);

return returnValue;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

public virtual int Update(GymDataSet.userDataTable dataTable) {

return this.Adapter.Update(dataTable);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

public virtual int Update(GymDataSet dataSet) {

return this.Adapter.Update(dataSet, "user");

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

public virtual int Update(global::System.Data.DataRow dataRow) {

return this.Adapter.Update(new global::System.Data.DataRow[] {

dataRow});

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

public virtual int Update(global::System.Data.DataRow[] dataRows) {

return this.Adapter.Update(dataRows);

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

[global::System.ComponentModel.DataObjectMethodAttribute(global::System.ComponentModel.DataObjectMethodType.Delete, true)]

public virtual int Delete(long Original\_regno, string Original\_name, string Original\_Father\_Name, string Original\_phone, string Original\_nic, global::System.Nullable<global::System.DateTime> Original\_joindate, string Original\_class, string Original\_packege, global::System.Nullable<bool> Original\_paid, global::System.Nullable<double> Original\_chest, global::System.Nullable<double> Original\_hips, global::System.Nullable<double> Original\_weight) {

this.Adapter.DeleteCommand.Parameters[0].Value = ((long)(Original\_regno));

if ((Original\_name == null)) {

this.Adapter.DeleteCommand.Parameters[1].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[2].Value = global::System.DBNull.Value;

}

else {

this.Adapter.DeleteCommand.Parameters[1].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[2].Value = ((string)(Original\_name));

}

if ((Original\_Father\_Name == null)) {

this.Adapter.DeleteCommand.Parameters[3].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[4].Value = global::System.DBNull.Value;

}

else {

this.Adapter.DeleteCommand.Parameters[3].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[4].Value = ((string)(Original\_Father\_Name));

}

if ((Original\_phone == null)) {

this.Adapter.DeleteCommand.Parameters[5].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[6].Value = global::System.DBNull.Value;

}

else {

this.Adapter.DeleteCommand.Parameters[5].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[6].Value = ((string)(Original\_phone));

}

if ((Original\_nic == null)) {

this.Adapter.DeleteCommand.Parameters[7].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[8].Value = global::System.DBNull.Value;

}

else {

this.Adapter.DeleteCommand.Parameters[7].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[8].Value = ((string)(Original\_nic));

}

if ((Original\_joindate.HasValue == true)) {

this.Adapter.DeleteCommand.Parameters[9].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[10].Value = ((System.DateTime)(Original\_joindate.Value));

}

else {

this.Adapter.DeleteCommand.Parameters[9].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[10].Value = global::System.DBNull.Value;

}

if ((Original\_class == null)) {

this.Adapter.DeleteCommand.Parameters[11].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[12].Value = global::System.DBNull.Value;

}

else {

this.Adapter.DeleteCommand.Parameters[11].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[12].Value = ((string)(Original\_class));

}

if ((Original\_packege == null)) {

this.Adapter.DeleteCommand.Parameters[13].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[14].Value = global::System.DBNull.Value;

}

else {

this.Adapter.DeleteCommand.Parameters[13].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[14].Value = ((string)(Original\_packege));

}

if ((Original\_paid.HasValue == true)) {

this.Adapter.DeleteCommand.Parameters[15].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[16].Value = ((bool)(Original\_paid.Value));

}

else {

this.Adapter.DeleteCommand.Parameters[15].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[16].Value = global::System.DBNull.Value;

}

if ((Original\_chest.HasValue == true)) {

this.Adapter.DeleteCommand.Parameters[17].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[18].Value = ((double)(Original\_chest.Value));

}

else {

this.Adapter.DeleteCommand.Parameters[17].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[18].Value = global::System.DBNull.Value;

}

if ((Original\_hips.HasValue == true)) {

this.Adapter.DeleteCommand.Parameters[19].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[20].Value = ((double)(Original\_hips.Value));

}

else {

this.Adapter.DeleteCommand.Parameters[19].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[20].Value = global::System.DBNull.Value;

}

if ((Original\_weight.HasValue == true)) {

this.Adapter.DeleteCommand.Parameters[21].Value = ((object)(0));

this.Adapter.DeleteCommand.Parameters[22].Value = ((double)(Original\_weight.Value));

}

else {

this.Adapter.DeleteCommand.Parameters[21].Value = ((object)(1));

this.Adapter.DeleteCommand.Parameters[22].Value = global::System.DBNull.Value;

}

global::System.Data.ConnectionState previousConnectionState = this.Adapter.DeleteCommand.Connection.State;

if (((this.Adapter.DeleteCommand.Connection.State & global::System.Data.ConnectionState.Open)

!= global::System.Data.ConnectionState.Open)) {

this.Adapter.DeleteCommand.Connection.Open();

}

try {

int returnValue = this.Adapter.DeleteCommand.ExecuteNonQuery();

return returnValue;

}

finally {

if ((previousConnectionState == global::System.Data.ConnectionState.Closed)) {

this.Adapter.DeleteCommand.Connection.Close();

}

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

[global::System.ComponentModel.DataObjectMethodAttribute(global::System.ComponentModel.DataObjectMethodType.Insert, true)]

public virtual int Insert(long regno, string name, string Father\_Name, string phone, string nic, global::System.Nullable<global::System.DateTime> joindate, string \_class, string packege, global::System.Nullable<bool> paid, global::System.Nullable<double> chest, global::System.Nullable<double> hips, global::System.Nullable<double> weight) {

this.Adapter.InsertCommand.Parameters[0].Value = ((long)(regno));

if ((name == null)) {

this.Adapter.InsertCommand.Parameters[1].Value = global::System.DBNull.Value;

}

else {

this.Adapter.InsertCommand.Parameters[1].Value = ((string)(name));

}

if ((Father\_Name == null)) {

this.Adapter.InsertCommand.Parameters[2].Value = global::System.DBNull.Value;

}

else {

this.Adapter.InsertCommand.Parameters[2].Value = ((string)(Father\_Name));

}

if ((phone == null)) {

this.Adapter.InsertCommand.Parameters[3].Value = global::System.DBNull.Value;

}

else {

this.Adapter.InsertCommand.Parameters[3].Value = ((string)(phone));

}

if ((nic == null)) {

this.Adapter.InsertCommand.Parameters[4].Value = global::System.DBNull.Value;

}

else {

this.Adapter.InsertCommand.Parameters[4].Value = ((string)(nic));

}

if ((joindate.HasValue == true)) {

this.Adapter.InsertCommand.Parameters[5].Value = ((System.DateTime)(joindate.Value));

}

else {

this.Adapter.InsertCommand.Parameters[5].Value = global::System.DBNull.Value;

}

if ((\_class == null)) {

this.Adapter.InsertCommand.Parameters[6].Value = global::System.DBNull.Value;

}

else {

this.Adapter.InsertCommand.Parameters[6].Value = ((string)(\_class));

}

if ((packege == null)) {

this.Adapter.InsertCommand.Parameters[7].Value = global::System.DBNull.Value;

}

else {

this.Adapter.InsertCommand.Parameters[7].Value = ((string)(packege));

}

if ((paid.HasValue == true)) {

this.Adapter.InsertCommand.Parameters[8].Value = ((bool)(paid.Value));

}

else {

this.Adapter.InsertCommand.Parameters[8].Value = global::System.DBNull.Value;

}

if ((chest.HasValue == true)) {

this.Adapter.InsertCommand.Parameters[9].Value = ((double)(chest.Value));

}

else {

this.Adapter.InsertCommand.Parameters[9].Value = global::System.DBNull.Value;

}

if ((hips.HasValue == true)) {

this.Adapter.InsertCommand.Parameters[10].Value = ((double)(hips.Value));

}

else {

this.Adapter.InsertCommand.Parameters[10].Value = global::System.DBNull.Value;

}

if ((weight.HasValue == true)) {

this.Adapter.InsertCommand.Parameters[11].Value = ((double)(weight.Value));

}

else {

this.Adapter.InsertCommand.Parameters[11].Value = global::System.DBNull.Value;

}

global::System.Data.ConnectionState previousConnectionState = this.Adapter.InsertCommand.Connection.State;

if (((this.Adapter.InsertCommand.Connection.State & global::System.Data.ConnectionState.Open)

!= global::System.Data.ConnectionState.Open)) {

this.Adapter.InsertCommand.Connection.Open();

}

try {

int returnValue = this.Adapter.InsertCommand.ExecuteNonQuery();

return returnValue;

}

finally {

if ((previousConnectionState == global::System.Data.ConnectionState.Closed)) {

this.Adapter.InsertCommand.Connection.Close();

}

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

[global::System.ComponentModel.DataObjectMethodAttribute(global::System.ComponentModel.DataObjectMethodType.Update, true)]

public virtual int Update(

long regno,

string name,

string Father\_Name,

string phone,

string nic,

global::System.Nullable<global::System.DateTime> joindate,

string \_class,

string packege,

global::System.Nullable<bool> paid,

global::System.Nullable<double> chest,

global::System.Nullable<double> hips,

global::System.Nullable<double> weight,

long Original\_regno,

string Original\_name,

string Original\_Father\_Name,

string Original\_phone,

string Original\_nic,

global::System.Nullable<global::System.DateTime> Original\_joindate,

string Original\_class,

string Original\_packege,

global::System.Nullable<bool> Original\_paid,

global::System.Nullable<double> Original\_chest,

global::System.Nullable<double> Original\_hips,

global::System.Nullable<double> Original\_weight) {

this.Adapter.UpdateCommand.Parameters[0].Value = ((long)(regno));

if ((name == null)) {

this.Adapter.UpdateCommand.Parameters[1].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[1].Value = ((string)(name));

}

if ((Father\_Name == null)) {

this.Adapter.UpdateCommand.Parameters[2].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[2].Value = ((string)(Father\_Name));

}

if ((phone == null)) {

this.Adapter.UpdateCommand.Parameters[3].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[3].Value = ((string)(phone));

}

if ((nic == null)) {

this.Adapter.UpdateCommand.Parameters[4].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[4].Value = ((string)(nic));

}

if ((joindate.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[5].Value = ((System.DateTime)(joindate.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[5].Value = global::System.DBNull.Value;

}

if ((\_class == null)) {

this.Adapter.UpdateCommand.Parameters[6].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[6].Value = ((string)(\_class));

}

if ((packege == null)) {

this.Adapter.UpdateCommand.Parameters[7].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[7].Value = ((string)(packege));

}

if ((paid.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[8].Value = ((bool)(paid.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[8].Value = global::System.DBNull.Value;

}

if ((chest.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[9].Value = ((double)(chest.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[9].Value = global::System.DBNull.Value;

}

if ((hips.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[10].Value = ((double)(hips.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[10].Value = global::System.DBNull.Value;

}

if ((weight.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[11].Value = ((double)(weight.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[11].Value = global::System.DBNull.Value;

}

this.Adapter.UpdateCommand.Parameters[12].Value = ((long)(Original\_regno));

if ((Original\_name == null)) {

this.Adapter.UpdateCommand.Parameters[13].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[14].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[13].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[14].Value = ((string)(Original\_name));

}

if ((Original\_Father\_Name == null)) {

this.Adapter.UpdateCommand.Parameters[15].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[16].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[15].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[16].Value = ((string)(Original\_Father\_Name));

}

if ((Original\_phone == null)) {

this.Adapter.UpdateCommand.Parameters[17].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[18].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[17].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[18].Value = ((string)(Original\_phone));

}

if ((Original\_nic == null)) {

this.Adapter.UpdateCommand.Parameters[19].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[20].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[19].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[20].Value = ((string)(Original\_nic));

}

if ((Original\_joindate.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[21].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[22].Value = ((System.DateTime)(Original\_joindate.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[21].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[22].Value = global::System.DBNull.Value;

}

if ((Original\_class == null)) {

this.Adapter.UpdateCommand.Parameters[23].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[24].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[23].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[24].Value = ((string)(Original\_class));

}

if ((Original\_packege == null)) {

this.Adapter.UpdateCommand.Parameters[25].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[26].Value = global::System.DBNull.Value;

}

else {

this.Adapter.UpdateCommand.Parameters[25].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[26].Value = ((string)(Original\_packege));

}

if ((Original\_paid.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[27].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[28].Value = ((bool)(Original\_paid.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[27].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[28].Value = global::System.DBNull.Value;

}

if ((Original\_chest.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[29].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[30].Value = ((double)(Original\_chest.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[29].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[30].Value = global::System.DBNull.Value;

}

if ((Original\_hips.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[31].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[32].Value = ((double)(Original\_hips.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[31].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[32].Value = global::System.DBNull.Value;

}

if ((Original\_weight.HasValue == true)) {

this.Adapter.UpdateCommand.Parameters[33].Value = ((object)(0));

this.Adapter.UpdateCommand.Parameters[34].Value = ((double)(Original\_weight.Value));

}

else {

this.Adapter.UpdateCommand.Parameters[33].Value = ((object)(1));

this.Adapter.UpdateCommand.Parameters[34].Value = global::System.DBNull.Value;

}

global::System.Data.ConnectionState previousConnectionState = this.Adapter.UpdateCommand.Connection.State;

if (((this.Adapter.UpdateCommand.Connection.State & global::System.Data.ConnectionState.Open)

!= global::System.Data.ConnectionState.Open)) {

this.Adapter.UpdateCommand.Connection.Open();

}

try {

int returnValue = this.Adapter.UpdateCommand.ExecuteNonQuery();

return returnValue;

}

finally {

if ((previousConnectionState == global::System.Data.ConnectionState.Closed)) {

this.Adapter.UpdateCommand.Connection.Close();

}

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapter")]

[global::System.ComponentModel.DataObjectMethodAttribute(global::System.ComponentModel.DataObjectMethodType.Update, true)]

public virtual int Update(

string name,

string Father\_Name,

string phone,

string nic,

global::System.Nullable<global::System.DateTime> joindate,

string \_class,

string packege,

global::System.Nullable<bool> paid,

global::System.Nullable<double> chest,

global::System.Nullable<double> hips,

global::System.Nullable<double> weight,

long Original\_regno,

string Original\_name,

string Original\_Father\_Name,

string Original\_phone,

string Original\_nic,

global::System.Nullable<global::System.DateTime> Original\_joindate,

string Original\_class,

string Original\_packege,

global::System.Nullable<bool> Original\_paid,

global::System.Nullable<double> Original\_chest,

global::System.Nullable<double> Original\_hips,

global::System.Nullable<double> Original\_weight) {

return this.Update(Original\_regno, name, Father\_Name, phone, nic, joindate, \_class, packege, paid, chest, hips, weight, Original\_regno, Original\_name, Original\_Father\_Name, Original\_phone, Original\_nic, Original\_joindate, Original\_class, Original\_packege, Original\_paid, Original\_chest, Original\_hips, Original\_weight);

}

}

/// <summary>

///TableAdapterManager is used to coordinate TableAdapters in the dataset to enable Hierarchical Update scenarios

///</summary>

[global::System.ComponentModel.DesignerCategoryAttribute("code")]

[global::System.ComponentModel.ToolboxItem(true)]

[global::System.ComponentModel.DesignerAttribute("Microsoft.VSDesigner.DataSource.Design.TableAdapterManagerDesigner, Microsoft.VSD" +

"esigner, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a")]

[global::System.ComponentModel.Design.HelpKeywordAttribute("vs.data.TableAdapterManager")]

public partial class TableAdapterManager : global::System.ComponentModel.Component {

private UpdateOrderOption \_updateOrder;

private userTableAdapter \_userTableAdapter;

private bool \_backupDataSetBeforeUpdate;

private global::System.Data.IDbConnection \_connection;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public UpdateOrderOption UpdateOrder {

get {

return this.\_updateOrder;

}

set {

this.\_updateOrder = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.EditorAttribute("Microsoft.VSDesigner.DataSource.Design.TableAdapterManagerPropertyEditor, Microso" +

"ft.VSDesigner, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3" +

"a", "System.Drawing.Design.UITypeEditor")]

public userTableAdapter userTableAdapter {

get {

return this.\_userTableAdapter;

}

set {

this.\_userTableAdapter = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public bool BackupDataSetBeforeUpdate {

get {

return this.\_backupDataSetBeforeUpdate;

}

set {

this.\_backupDataSetBeforeUpdate = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Browsable(false)]

public global::System.Data.IDbConnection Connection {

get {

if ((this.\_connection != null)) {

return this.\_connection;

}

if (((this.\_userTableAdapter != null)

&& (this.\_userTableAdapter.Connection != null))) {

return this.\_userTableAdapter.Connection;

}

return null;

}

set {

this.\_connection = value;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

[global::System.ComponentModel.Browsable(false)]

public int TableAdapterInstanceCount {

get {

int count = 0;

if ((this.\_userTableAdapter != null)) {

count = (count + 1);

}

return count;

}

}

/// <summary>

///Update rows in top-down order.

///</summary>

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private int UpdateUpdatedRows(GymDataSet dataSet, global::System.Collections.Generic.List<global::System.Data.DataRow> allChangedRows, global::System.Collections.Generic.List<global::System.Data.DataRow> allAddedRows) {

int result = 0;

if ((this.\_userTableAdapter != null)) {

global::System.Data.DataRow[] updatedRows = dataSet.user.Select(null, null, global::System.Data.DataViewRowState.ModifiedCurrent);

updatedRows = this.GetRealUpdatedRows(updatedRows, allAddedRows);

if (((updatedRows != null)

&& (0 < updatedRows.Length))) {

result = (result + this.\_userTableAdapter.Update(updatedRows));

allChangedRows.AddRange(updatedRows);

}

}

return result;

}

/// <summary>

///Insert rows in top-down order.

///</summary>

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private int UpdateInsertedRows(GymDataSet dataSet, global::System.Collections.Generic.List<global::System.Data.DataRow> allAddedRows) {

int result = 0;

if ((this.\_userTableAdapter != null)) {

global::System.Data.DataRow[] addedRows = dataSet.user.Select(null, null, global::System.Data.DataViewRowState.Added);

if (((addedRows != null)

&& (0 < addedRows.Length))) {

result = (result + this.\_userTableAdapter.Update(addedRows));

allAddedRows.AddRange(addedRows);

}

}

return result;

}

/// <summary>

///Delete rows in bottom-up order.

///</summary>

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private int UpdateDeletedRows(GymDataSet dataSet, global::System.Collections.Generic.List<global::System.Data.DataRow> allChangedRows) {

int result = 0;

if ((this.\_userTableAdapter != null)) {

global::System.Data.DataRow[] deletedRows = dataSet.user.Select(null, null, global::System.Data.DataViewRowState.Deleted);

if (((deletedRows != null)

&& (0 < deletedRows.Length))) {

result = (result + this.\_userTableAdapter.Update(deletedRows));

allChangedRows.AddRange(deletedRows);

}

}

return result;

}

/// <summary>

///Remove inserted rows that become updated rows after calling TableAdapter.Update(inserted rows) first

///</summary>

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private global::System.Data.DataRow[] GetRealUpdatedRows(global::System.Data.DataRow[] updatedRows, global::System.Collections.Generic.List<global::System.Data.DataRow> allAddedRows) {

if (((updatedRows == null)

|| (updatedRows.Length < 1))) {

return updatedRows;

}

if (((allAddedRows == null)

|| (allAddedRows.Count < 1))) {

return updatedRows;

}

global::System.Collections.Generic.List<global::System.Data.DataRow> realUpdatedRows = new global::System.Collections.Generic.List<global::System.Data.DataRow>();

for (int i = 0; (i < updatedRows.Length); i = (i + 1)) {

global::System.Data.DataRow row = updatedRows[i];

if ((allAddedRows.Contains(row) == false)) {

realUpdatedRows.Add(row);

}

}

return realUpdatedRows.ToArray();

}

/// <summary>

///Update all changes to the dataset.

///</summary>

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public virtual int UpdateAll(GymDataSet dataSet) {

if ((dataSet == null)) {

throw new global::System.ArgumentNullException("dataSet");

}

if ((dataSet.HasChanges() == false)) {

return 0;

}

if (((this.\_userTableAdapter != null)

&& (this.MatchTableAdapterConnection(this.\_userTableAdapter.Connection) == false))) {

throw new global::System.ArgumentException("All TableAdapters managed by a TableAdapterManager must use the same connection s" +

"tring.");

}

global::System.Data.IDbConnection workConnection = this.Connection;

if ((workConnection == null)) {

throw new global::System.ApplicationException("TableAdapterManager contains no connection information. Set each TableAdapterMana" +

"ger TableAdapter property to a valid TableAdapter instance.");

}

bool workConnOpened = false;

if (((workConnection.State & global::System.Data.ConnectionState.Broken)

== global::System.Data.ConnectionState.Broken)) {

workConnection.Close();

}

if ((workConnection.State == global::System.Data.ConnectionState.Closed)) {

workConnection.Open();

workConnOpened = true;

}

global::System.Data.IDbTransaction workTransaction = workConnection.BeginTransaction();

if ((workTransaction == null)) {

throw new global::System.ApplicationException("The transaction cannot begin. The current data connection does not support transa" +

"ctions or the current state is not allowing the transaction to begin.");

}

global::System.Collections.Generic.List<global::System.Data.DataRow> allChangedRows = new global::System.Collections.Generic.List<global::System.Data.DataRow>();

global::System.Collections.Generic.List<global::System.Data.DataRow> allAddedRows = new global::System.Collections.Generic.List<global::System.Data.DataRow>();

global::System.Collections.Generic.List<global::System.Data.Common.DataAdapter> adaptersWithAcceptChangesDuringUpdate = new global::System.Collections.Generic.List<global::System.Data.Common.DataAdapter>();

global::System.Collections.Generic.Dictionary<object, global::System.Data.IDbConnection> revertConnections = new global::System.Collections.Generic.Dictionary<object, global::System.Data.IDbConnection>();

int result = 0;

global::System.Data.DataSet backupDataSet = null;

if (this.BackupDataSetBeforeUpdate) {

backupDataSet = new global::System.Data.DataSet();

backupDataSet.Merge(dataSet);

}

try {

// ---- Prepare for update -----------

//

if ((this.\_userTableAdapter != null)) {

revertConnections.Add(this.\_userTableAdapter, this.\_userTableAdapter.Connection);

this.\_userTableAdapter.Connection = ((global::System.Data.SqlClient.SqlConnection)(workConnection));

this.\_userTableAdapter.Transaction = ((global::System.Data.SqlClient.SqlTransaction)(workTransaction));

if (this.\_userTableAdapter.Adapter.AcceptChangesDuringUpdate) {

this.\_userTableAdapter.Adapter.AcceptChangesDuringUpdate = false;

adaptersWithAcceptChangesDuringUpdate.Add(this.\_userTableAdapter.Adapter);

}

}

//

//---- Perform updates -----------

//

if ((this.UpdateOrder == UpdateOrderOption.UpdateInsertDelete)) {

result = (result + this.UpdateUpdatedRows(dataSet, allChangedRows, allAddedRows));

result = (result + this.UpdateInsertedRows(dataSet, allAddedRows));

}

else {

result = (result + this.UpdateInsertedRows(dataSet, allAddedRows));

result = (result + this.UpdateUpdatedRows(dataSet, allChangedRows, allAddedRows));

}

result = (result + this.UpdateDeletedRows(dataSet, allChangedRows));

//

//---- Commit updates -----------

//

workTransaction.Commit();

if ((0 < allAddedRows.Count)) {

global::System.Data.DataRow[] rows = new System.Data.DataRow[allAddedRows.Count];

allAddedRows.CopyTo(rows);

for (int i = 0; (i < rows.Length); i = (i + 1)) {

global::System.Data.DataRow row = rows[i];

row.AcceptChanges();

}

}

if ((0 < allChangedRows.Count)) {

global::System.Data.DataRow[] rows = new System.Data.DataRow[allChangedRows.Count];

allChangedRows.CopyTo(rows);

for (int i = 0; (i < rows.Length); i = (i + 1)) {

global::System.Data.DataRow row = rows[i];

row.AcceptChanges();

}

}

}

catch (global::System.Exception ex) {

workTransaction.Rollback();

// ---- Restore the dataset -----------

if (this.BackupDataSetBeforeUpdate) {

global::System.Diagnostics.Debug.Assert((backupDataSet != null));

dataSet.Clear();

dataSet.Merge(backupDataSet);

}

else {

if ((0 < allAddedRows.Count)) {

global::System.Data.DataRow[] rows = new System.Data.DataRow[allAddedRows.Count];

allAddedRows.CopyTo(rows);

for (int i = 0; (i < rows.Length); i = (i + 1)) {

global::System.Data.DataRow row = rows[i];

row.AcceptChanges();

row.SetAdded();

}

}

}

throw ex;

}

finally {

if (workConnOpened) {

workConnection.Close();

}

if ((this.\_userTableAdapter != null)) {

this.\_userTableAdapter.Connection = ((global::System.Data.SqlClient.SqlConnection)(revertConnections[this.\_userTableAdapter]));

this.\_userTableAdapter.Transaction = null;

}

if ((0 < adaptersWithAcceptChangesDuringUpdate.Count)) {

global::System.Data.Common.DataAdapter[] adapters = new System.Data.Common.DataAdapter[adaptersWithAcceptChangesDuringUpdate.Count];

adaptersWithAcceptChangesDuringUpdate.CopyTo(adapters);

for (int i = 0; (i < adapters.Length); i = (i + 1)) {

global::System.Data.Common.DataAdapter adapter = adapters[i];

adapter.AcceptChangesDuringUpdate = true;

}

}

}

return result;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected virtual void SortSelfReferenceRows(global::System.Data.DataRow[] rows, global::System.Data.DataRelation relation, bool childFirst) {

global::System.Array.Sort<global::System.Data.DataRow>(rows, new SelfReferenceComparer(relation, childFirst));

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

protected virtual bool MatchTableAdapterConnection(global::System.Data.IDbConnection inputConnection) {

if ((this.\_connection != null)) {

return true;

}

if (((this.Connection == null)

|| (inputConnection == null))) {

return true;

}

if (string.Equals(this.Connection.ConnectionString, inputConnection.ConnectionString, global::System.StringComparison.Ordinal)) {

return true;

}

return false;

}

/// <summary>

///Update Order Option

///</summary>

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public enum UpdateOrderOption {

InsertUpdateDelete = 0,

UpdateInsertDelete = 1,

}

/// <summary>

///Used to sort self-referenced table's rows

///</summary>

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private class SelfReferenceComparer : object, global::System.Collections.Generic.IComparer<global::System.Data.DataRow> {

private global::System.Data.DataRelation \_relation;

private int \_childFirst;

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

internal SelfReferenceComparer(global::System.Data.DataRelation relation, bool childFirst) {

this.\_relation = relation;

if (childFirst) {

this.\_childFirst = -1;

}

else {

this.\_childFirst = 1;

}

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

private global::System.Data.DataRow GetRoot(global::System.Data.DataRow row, out int distance) {

global::System.Diagnostics.Debug.Assert((row != null));

global::System.Data.DataRow root = row;

distance = 0;

global::System.Collections.Generic.IDictionary<global::System.Data.DataRow, global::System.Data.DataRow> traversedRows = new global::System.Collections.Generic.Dictionary<global::System.Data.DataRow, global::System.Data.DataRow>();

traversedRows[row] = row;

global::System.Data.DataRow parent = row.GetParentRow(this.\_relation, global::System.Data.DataRowVersion.Default);

for (

; ((parent != null)

&& (traversedRows.ContainsKey(parent) == false));

) {

distance = (distance + 1);

root = parent;

traversedRows[parent] = parent;

parent = parent.GetParentRow(this.\_relation, global::System.Data.DataRowVersion.Default);

}

if ((distance == 0)) {

traversedRows.Clear();

traversedRows[row] = row;

parent = row.GetParentRow(this.\_relation, global::System.Data.DataRowVersion.Original);

for (

; ((parent != null)

&& (traversedRows.ContainsKey(parent) == false));

) {

distance = (distance + 1);

root = parent;

traversedRows[parent] = parent;

parent = parent.GetParentRow(this.\_relation, global::System.Data.DataRowVersion.Original);

}

}

return root;

}

[global::System.Diagnostics.DebuggerNonUserCodeAttribute()]

[global::System.CodeDom.Compiler.GeneratedCodeAttribute("System.Data.Design.TypedDataSetGenerator", "15.0.0.0")]

public int Compare(global::System.Data.DataRow row1, global::System.Data.DataRow row2) {

if (object.ReferenceEquals(row1, row2)) {

return 0;

}

if ((row1 == null)) {

return -1;

}

if ((row2 == null)) {

return 1;

}

int distance1 = 0;

global::System.Data.DataRow root1 = this.GetRoot(row1, out distance1);

int distance2 = 0;

global::System.Data.DataRow root2 = this.GetRoot(row2, out distance2);

if (object.ReferenceEquals(root1, root2)) {

return (this.\_childFirst \* distance1.CompareTo(distance2));

}

else {

global::System.Diagnostics.Debug.Assert(((root1.Table != null)

&& (root2.Table != null)));

if ((root1.Table.Rows.IndexOf(root1) < root2.Table.Rows.IndexOf(root2))) {

return -1;

}

else {

return 1;

}

}

}

}

}

}

#pragma warning restore 1591